#### Invention Convention Americas 2023 presented by Raytheon Technologies Official Rules

NO PURCHASE NECESSARY TO ENTER OR WIN. A PURCHASE DOES NOT INCREASE YOUR CHANCES OF WINNING. VOID WHERE PROHIBITED. Invention Convention Americas 2023 presented by Raytheon Technologies ("Promotion") begins at 9:00:00 AM Eastern Time ("ET, UT-4") on June 19, 2023 and ends at 11:59:59 PM ET on July 14, 2023 ("Promotion Period"). The promotion contains a contest of skill ("Contest"). The computer clock of Sponsor is the official time-keeping device in the Promotion.

1. ELIGIBILITY: The Promotion is open only to K-12+ students from the below affiliates who qualified in their national event and received an invite to the Invention Convention Americas 2023 presented by Raytheon Technologies competition. Employees, officers and directors of The Henry Ford (the "Sponsor"), and any of its subsidiaries and participating affiliates, Realtime Media LLC, their respective parent companies, affiliates, subsidiaries, advertising, and fulfillment and marketing agencies, (collectively, "Promotion Parties") their immediate families (parent, child, sibling & spouse and their respective spouses, regardless of where they reside) and persons living in the same households as such individuals (whether related or not) are not eligible to participate in the Promotion. English is the official language of the Promotion. By participating in the Promotion, you release, discharge and hold harmless Promotion Parties, their respective parents, affiliates, subsidiaries, retailers, advertising and promotion agencies and the respective officers, directors, employees and agents of each of the foregoing, from any and all damages whether direct or indirect, which may be due to or arise out of participation in the Promotion or any portion thereof, or the acceptance, use/misuse or possession of any prize. By participating, you agree to these Official Rules and to the decisions of the judges and Sponsor, which are final and binding in all respects. Void where prohibited by law, rule or regulation. All international, federal, state and local laws and regulations apply.

**AFFILIATES:** Students must have qualified for the Invention Convention Americas 2023 presented by Raytheon Technologies competition by participating in one of these National Affiliates' events and have received an invitation to compete.

- USA: Raytheon Technologies Invention Convention US Nationals 2023
- Mexico: Mexico Inventa 2023
- **2. TIMING:** The Promotion will consist of four (4) phases, as detailed below:
  - Contest Entry Period: Begins at or about 09:00:00 AM ET (UT-4) on June 19, 2023 and ends at 11:59:59 PM ET on July 14, 2023
  - Online Judging Period: Begins at or about 9:00:00 AM ET (UT-4) on July 24, 2023 and ends at 11:59:59 PM ET on July 28, 2023
  - Live Q&A Period: Begins at 7:00:00 PM ET (UT-4) on July 31, 2023 and ends at 10:00:00 PM ET on August 2, 2023
  - Winner Announcement: The winners will be announced on or about August 25, 2023.
- 3. HOW TO PARTICIPATE: The Promotion registration fee is (fifty) \$50 USD per student and includes Americas apparel, backpack, finalist certificate and access to AmericasX (for details on AmericasX, go to https://inventionconvention.org/Americas/). Students can only access the registration page using the link that will be sent to them by their National Affiliate. If you have not received your link, please contact your National Affiliate during the Contest Entry Period to gain access to the registration form and to upload your Affiliate's national event qualifying Invention Convention project. Complete the registration form with your true and correct information in the required fields (required fields include, Parent Full

Name, Parent Phone, Parent Email, Gender, Ethnicity, Grade, Age of Inventor, Picture of student, Shirt Size, Primary Language, Other Language(s), Affiliate Name, School Name).

Additionally, you will be required to provide the following information of your Affiliate National event qualifying Invention Convention project to complete your Entry:

- Team Project (Y/N)
- Project Title
- Project Description
- Video Upload (4 minutes minimum, 6 minutes maximum) (for more information, go to https://inhub.thehenryford.org/icw/competitions/americas)
- Picture of display board (PDF) (for more information, go to https://inhub.thehenryford.org/icw/competitions/americas)
- Logbooks (PDF) (for more information, go to https://inhub.thehenryford.org/icw/competitions/americas)
- "What is the problem your invention solves?"
- "How does your invention solve the problem?"
- "How is your invention Better and/or Different than other existing inventions? Be specific regarding research?"

Student inventors from the 3-12+ grade bands will be assigned times for the Live Q&A. If students are a part of a team, at least one member of the team must show up to be scored. Failure to participate will result in a score of 0 for the Live Q&A. Students will be assigned a time to be judged during the below blocks:

- July 31, 2023 7:00:00 PM ET (UT-4)-10:00:00 PM ET (UT-4)
- August 1, 2023 7:00:00 PM ET (UT-4)-10:00:00 PM ET (UT-4)
- August 2 ,2023 7:00:00 PM ET (UT-4)-10:00:00 PM ET (UT-4)

Student inventors will be allowed to select a preference of time and date for live judging during registration, but it is not guaranteed they will receive their choice due to age and time-zone considerations. Student inventors will be notified what their time is by email after registering.

# Limit of one (1) Entry per person or team (a team may consist of no more than 4 student inventors), throughout the Promotion Period.

By submitting an Entry, you hereby grant permission for your Entry to be posted on <u>https://inhub.thehenryford.org/icw/competitions/americas</u>, <u>https://americas.inventionconvention.org/,</u> <u>thehenryford.org</u> and on the websites of participating affiliates (<u>https://www.didaktron.com/mexico-inventa</u>). websites. You agree that Promotion Parties are not responsible for any unauthorized use of Entries by third parties. Promotion Parties do not guarantee the posting of any Entry. You agree that you will not use the Entry for any other purpose, including, without limitation, posting the Entry to any online social networks (other than for entry into this Promotion), without the express consent of Sponsor in each instance.

By submitting an Entry, you represent and warrant that the work submitted is original to you and that neither it nor its contents infringes upon or violates the rights of any third party. If your Entry includes likenesses of third parties or contains elements not owned by you, (such as, but not limited to, company logos) you must be able to provide legal releases for such use in a form satisfactory to Sponsor or your Entry will be disqualified. Entries may not defame or invade the publicity rights or privacy of any person, living or deceased, or otherwise infringe upon any person's personal or proprietary rights.

**REQUIREMENTS OF CONTEST ENTRIES:** Entries may not contain, as determined by the Sponsor, in its sole discretion, any content that:

- Is sexually explicit; unnecessarily violent or derogatory of any ethnic, racial, gender, religious, professional or age group; profane or pornographic; contains nudity;
- Promotes alcohol, illegal drugs, tobacco, firearms/weapons (or the use of any of the foregoing); promotes any activities that may appear unsafe or dangerous; promotes any particular political agenda or message;
- Is obscene or offensive; endorses any form of hate or hate group;
- Appears to duplicate any other submitted contest entries;
- Defames, misrepresents or contains disparaging remarks about other people or companies;
- Contains trademarks, logos, or trade dress (such as distinctive packaging or building exteriors/interiors) owned by others, without permission;
- Contains any personal identification, such as license plate numbers, personal names, e-mail addresses or street addresses;
- Contains copyrighted materials owned by others (including photographs, sculptures, paintings, and other works of art or images published on or in websites, television, movies or other media), without permission;
- Contains any individual other than the you and/or any materials embodying the names, likenesses, voices, or other indicia identifying any person, including, without limitation, celebrities and/or other public or private figures, living or dead, without providing legal releases for such use in a form satisfactory to Sponsor;
- Contains look-alikes of celebrities or other public or private figures, living or dead;
- Communicates messages or images inconsistent with the positive images and/or good will to which Sponsor wishes to associate; and/or
- Violates any law.

By submitting an Entry, you represent and warrant that your Entry is original to you and that neither it nor its contents infringes upon or violates the rights of any third party, including any copyrights, trademarks, rights of privacy, publicity or other intellectual property. By submitting an Entry, you warrant and represent that you consent to the submission and use of the Entry in the Contest and to its use as otherwise set forth herein.

By submitting an Entry, you acknowledge and agree that Sponsor may receive other Entries under this Promotion that may be similar or identical to the Entry submitted by you, and you waive any and all claims you may have had, may have, and/or may have in the future, that any other Entry reviewed and/or used by Sponsor may be similar to your Entry and you understand that you will not be entitled to any compensation because of Sponsor's use of such other similar or identical material.

4. JUDGING AND LIVE Q&A: Begins at 9:00:00 AM ET on July 31, 2023 and ends at 10:00:00 PM ET on August 2, 2023.

The online judges, representing various fields and industries, will score all Entries based on the below process.

- K-2 inventions will be scored during online judging only using the K-2 rubric below.
- 3-12+ inventions will be scored during online judging and then during a separate live Q&A session with judges using the 3-12+ rubric.
- Overall scores will be used to determine Grade Band Winners.
- A percentage-based score will be used to determine Best in Show.

#### K-2 JUDGING CRITERIA:

Category	Dimension	Description	Points
Invention Process (45)	Identifying & Understanding	The Identifying stage occurs when inventors seek problems they want to solve. This stage involves how inventors uncover problems and who else might experience the same problem and to what end.	15
		Understanding a problem refers to the research inventors have completed to understand what else exists to solve said problem as well as the full impact their problem may have on others.	
	Ideating	Ideating refers to the brainstorming or imagination stage students go through to generate original ideas and begin to develop their idea/s into specific requirements to determine the likelihood of success.	10
	Designing & Building	Designing an invention or a prototype requires critical-thinking skills; students are expected to articulate how they intend the invention to work and why they chose the materials they did for executing their invention.	10
	Testing & Refining	The key to this step is iterations, improvements and perseverance. The best inventors know the first build is often not the best and seek feedback through testing and refining their design accordingly.	10
Invention Impact (25)	Market Potential	Market potential assesses the scope and likelihood of an invention gaining users. 1. How large and/or viable is the potential market? 2. To what extent was the market appropriately researched and scoped?	5
	Value Proposition	Do inventors clearly summarize why a consumer or user should buy or use their invention? This statement convinces a potential (or future) consumer that one particular product or service will add more value or better solve a problem than other similar offerings.	5
Invention Impact (25)	Social Value	<ul> <li>Some inventions may address pressing social issues. The social impacts may not be easily quantifiable in a traditional economic sense but are nevertheless important to consider in the context of overall invention impact.</li> <li>1. Do inventors consider and address the potential environmental, societal and other nontraditional impacts of their invention?</li> <li>2. To what extent does the invention improve environmental/social conditions or have a minimal adverse impact?</li> </ul>	5
	Originality	Does the student demonstrate that their invention is unique, novel and creative? Do they show how it is distinguishable from prior inventions and those of peers? Do they share how they did their research?	10
Inventor Communication (35)	Logbook	<ol> <li>Does the logbook document a journey, not just a report done after the fact?</li> <li>Does the logbook document all aspects of the Invention Process: Problem Identification, Brainstorming (Ideation), Research, Solution, Test and Redesign</li> </ol>	5
	Display Board	<ol> <li>Does the display have strong visual appeal?</li> <li>Is the display eye-catching, with color, pictures, graphs, and variety?</li> <li>Is grammar, spelling, and punctuation correct and if hand-printed, neatly done?</li> <li>Does the display communicate significant aspects of the Invention Process: Problem, Research (why important/ statistics of the problem), Solution, Impact?</li> <li>Are there unique aspects to the display?</li> </ol>	5
	Video Presentation	Presentation should be informative and precise. Inventors should be able to communicate the steps they went through during the invention process and the challenges they encountered while completing that process.	10
	Prototype or Model	Does the prototype clearly communicate the key characteristics that make the invention valuable, usable and unique? Note: Outside assistance and collaboration is acceptable as long as the student is driving the process and documents outside help. Students should only do what they can do safely. Credit should be given where assistance was received.	5

TOTAL 95

## 3-12+ Judging Criteria

Category	Dimension	Description	Points
Invention Process (45)	Identifying & Understanding	The Identifying stage occurs when inventors seek problems they want to solve. This stage involves how inventors uncover problems and who else might experience the same problem and to what end.	15
		Understanding a problem refers to the research inventors have completed to understand what else exists to solve said problem as well as the full impact their problem may have on others.	
	Ideating	Ideating refers to the brainstorming or imagination stage students go through to generate original ideas and begin to develop their idea/s into specific requirements to determine the likelihood of success.	10
	Designing & Building	Designing an invention or a prototype requires critical-thinking skills; students are expected to articulate how they intend the invention to work and why they chose the materials they did for executing their invention.	10
	Testing & Refining	The key to this step is iterations, improvements and perseverance. The best inventors know the first build is often not the best and seek feedback through testing and refining their design accordingly.	10
Invention Impact (25)	Market Potential	Market potential assesses the scope and likelihood of an invention gaining users. 1. How large and/or viable is the potential market? 2. To what extent was the market appropriately researched and scoped?	5
	Value Proposition	Do inventors clearly summarize why a consumer or user should buy or use their invention? This statement convinces a potential (or future) consumer that one particular product or service will add more value or better solve a problem than other similar offerings.	5
Invention Impact (25)	Social Value	<ul> <li>Some inventions may address pressing social issues. The social impacts may not be easily quantifiable in a traditional economic sense but are nevertheless important to consider in the context of overall invention impact.</li> <li>1. Do inventors consider and address the potential environmental, societal and other nontraditional impacts of their invention?</li> <li>2. To what extent does the invention improve environmental/social conditions or have a minimal adverse impact?</li> </ul>	5
	Originality	Does the student demonstrate that their invention is unique, novel and creative? Do they show how it is distinguishable from prior inventions and those of peers? Do they share how they did their research?	10
ventor Communication 35)	Logbook	<ol> <li>Does the logbook document a journey, not just a report done after the fact?</li> <li>Does the logbook document all aspects of the Invention Process: Problem Identification, Brainstorming (Ideation), Research, Solution, Test and Redesign</li> </ol>	5
	Display Board	<ol> <li>Does the display have strong visual appeal?</li> <li>Is the display eye-catching, with color, pictures, graphs, and variety?</li> <li>Is grammar, spelling, and punctuation correct and if hand-printed, neatly done?</li> <li>Does the display communicate significant aspects of the Invention Process: Problem, Research (why important/ statistics of the problem), Solution, Impact?</li> <li>Are there unique aspects to the display?</li> </ol>	5
	Video Presentation	Presentation should be informative and precise. Inventors should be able to communicate the steps they went through during the invention process and the challenges they encountered while completing that process.	10
	Prototype or Model	Does the prototype clearly communicate the key characteristics that make the invention valuable, usable and unique? Note: Outside assistance and collaboration is acceptable as long as the student is driving the process and documents outside help. Students should only do what they can do safely. Credit should be given where assistance was received.	5
	Live Q&A	How do they handle live questions? Composure? Do they use the question in their	10

TOTAL 105

**DISPLAY BOARD JUDGING CRITERIA:** Display board judging is based on thoroughness and creativity. Judges will evaluate each board according to the rubric below as well as the depth of explanation provided by the entrant.

Criteria	Description	Points Possible	
Content	Minimal to Average: Includes name of invention, inventor's name and grade, plus patent status and school/state.		
			Essential design process content (in paragraphs or bullet points): problem statement, brainstorming ideas, test and revise/various iterations and improvements.
	Above Average to Excellent:		
	Quality of required essential criteria (explained above) is a deciding factor. Contains all essential content but also includes in-depth, thorough descriptions and details (age appropriate).		
	Options for going above and beyond include but are not limited to: pictures, statistics, market potential, depth of the problem, age-appropriateresearch citations (beyond Google), interviews, analysis.		
	Visual Appeal	Minimal to average:	0-2
Instantly grabs viewer's attention. All items are spelled correctly, mounted and cut neatly (age appropriate). Uses color scheme. Adds visual appeal. Clean, neat, colorful, eye-catching display.			
Above Average to Excellent:			
Unique aspects, original factors making display pop, full of essential content but well-organized and not crowded.			

#### LOGBOOK JUDGING CRITERIA:

Criteria	Description	Points Possible
Inventing Process	Logbook must document student initiative and the inventing process from brainstorming prototype to final project (include modifications/improvements/all changes from beginning to end).	0-2
	Logbook documents how idea originated; evidence of student being the main contributor to the project (students should do all work appropriate for their grade level; adult help is encouraged regarding any safety issues, such as using power tools).	
Research and Documentation	Documents research related to the topic and existence of similar inventions (explains originality).	0-2
	Lists all items used, including borrowed and repurposed. Documents expenses under \$50 for purchased materials. Documents help from adults.	
Analysis	Provides analysis of the invention benefits/consequences: environmental, societal, market potential.	0-1
	Gives pros/cons of design process.	

Entries that do not contain all required entry information or are considered inappropriate for any reason are not eligible. Three (3) Entries in each of the four (Grade Bands with the highest overall total scores from the Judges in ) will be deemed the potential grade band winners. Ties will be broken at the discretion of the Americas Judging Committee. Factors will include: 1. Total online score. 2. Live Q&A score (if applicable) 3. Individual category scores in the order of Originality, Identifying & Understanding, Ideating, Designing & Building, and Testing & Refining. If there is still a tie at that point, the Americas

Judging Committee will consider the remainder of the Invention Impact scores and finally, Inventor Communication scores.

One (1) entry with the highest overall total percentage in scoring will win Best in Show. Ties will be broken at the discretion of the Americas Judging Committee. Factors will include: 1. Total online score. 2. Live Q&A score (if applicable) 3. Individual category scores in the order of Originality, Identifying & Understanding, Ideating, Designing & Building, and Testing & Refining. If there is still a tie at that point, the Americas Judging Committee will consider the remainder of the Invention Impact scores and finally, Inventor Communication scores. Sponsor reserves the right not to award all prizes or to choose fewer than thirteen (13) if, in its sole discretion, it does not receive a sufficient number of eligible and qualified Entries. Prize awards are subject to verification of eligibility and compliance with these Official Rules.

- 5. WINNER NOTIFICATION: Prizes will be awarded only upon winner redemption, confirmation, verification and final approval by Sponsor. No substitution, transfer of any prize or cash alternative permitted, except by Sponsor who reserves the right, in its sole discretion, to substitute a prize of equal or greater value, if prize, or portion of prize, becomes unavailable. The potential Contest Prize winners will be contacted by email and/or phone within three (3) days of winner announcement. Potential winner(s) will have three (3) days to respond to winning notification before forfeiting their prize. Potential winners of a prize valued at over \$600 will be sent an Affidavit of Eligibility/Liability Release via email. All forms must be completed, signed, notarized and returned to Administrator within three (3) business days of date of issuance. Potential winner becomes the "Winner" only after verification of eligibility by Sponsor. All prizes will be fulfilled in approximately six (6) to eight (8) weeks after the promotion has ended. If the potential winning entrant of any Sweepstakes prize cannot be contacted; is ineligible; fails to claim the prize; if the Prize Notification is returned undeliverable; or if the potential winner otherwise fails to fully comply with these Official Rules, he/she will forfeit that prize. Winners will be announced on or about August 25, 2023.
- 6. PRIZES/PRIZE RESTRICTIONS: A total of thirteen (13 prizes will be awarded during the Promotion.

**Grade Band AWARDS (15):** Three (3) winners from each grade band (K-5, 6-8, 9-11, and 12+) (4 grade bands) will be chosen as winners of one (1) of the following prizes:

- 1st Place: \$500 per team member, trophy, Personalized Certificate
- **2nd Place:** \$300 per team member, a 2<sup>nd</sup> place medal, Personalized Certificate
- 3rd Place: \$200 per team member, 3<sup>rd</sup> place medal, Personalized Certificate

Approximate Retail Value ("ARV") of all Grade Band Awards is \$5,000-\$20,000

#### **BEST OF SHOW AWARDS (1):**

• Best in Show Award Presented by Raytheon Technologies: \$1,000.00 per team member, Trophy, Personalized Certificate

#### The ARV of all Best of Show Award Prizes is \$1,000-\$4,000

### The ARV of all Promotion Prizes is \$6,000-\$24,000

7. PRIZE LIMITATIONS: Limit of up to two (2) prizes per person. An Entry may not receive more than one (1) award per category. An Entry may not receive more than two (2) awards total. If it is discovered during prize verification you have entered, attempted to enter, or used multiple accounts to enter more than the stated limit, you will be disqualified at the discretion of the administrator, or will be void. Entries generated by script, macro or other automated means, which subvert the entry process, are void. All Entries become the property of Sponsor and will not be acknowledged or returned. Promotion Parties are not responsible for late, lost, stolen, damaged, delayed, or undelivered prizes.

- 8. OWNERSHIP OF ENTRIES: By submitting an Entry, you agree to be bound by these Official Rules and grant Sponsor an exclusive, fully paid-up and royalty-free, worldwide license to use, modify, delete from, add to, publicly perform, publicly display, reproduce and translate your Entry, including without limitation the right to distribute all or part of your Entry in any media formats through any media channels. By submitting an Entry, you consent to the use, by Sponsor, its affiliates, subsidiaries, parents, and licensees, of your name, likeness, and image, in connection with the Event and Sponsor's related marketing activities, in any media or format now known or hereafter invented, in any and all locations, without any payment to or further approval from you. You agree that this consent is perpetual and cannot be revoked. For uses beyond the consent that you grant above, you agree that Sponsor's use of your personal data will be governed by the Privacy Policy posted on the Sponsor website.
- 9. GENERAL PRIZE CONDITIONS: Prize will only be awarded by Sponsor upon potential winners' verification of eligibility and final approval by Sponsor. No prize substitution, cash equivalent of prizes, transfer or assignment of prizes is permitted, except by Sponsor which reserves the right to substitute a prize with one of comparable or greater value, in its sole discretion. If any winner is at least 18 but still considered a minor in his/her jurisdiction of residence, prize will be awarded in the name of his/her parent or legal guardian who will be responsible for fulfilling all requirements imposed on winners set forth herein.
- 10. MISCELLANEOUS: Promotion Parties are not responsible for late, lost, incomplete, corrupted, stolen, garbled, damaged, delayed, undelivered or misdirected Entries, all of which are void. Online Entries will be considered to be entered by the authorized account holder of the e-mail address submitted at time of entry and he/she must comply with these Official Rules. The authorized account holder is deemed as the natural person who is assigned to an e-mail address by an Internet access provider, online service provider or other organization that is responsible for assigning e-mail addresses for the domain associated with the submitted e-mail address. By entering the Promotion, you recognize and agree that the registration information provided by you will be made available to Sponsor; use of such information will be governed by Sponsor's privacy policy found at <a href="https://www.thehenryford.org/privacy-policy/">https://www.thehenryford.org/privacy-policy/</a>. Upon entering the Promotion, winners grant Sponsor the right to print, publish, broadcast, and use world-wide in any media now known or later developed, the winner's name, portrait, picture, voice, likeness, city and state of residence, and biographical information for any purpose, including but not limited to, in advertisements, publicity, and other communications, worldwide, in perpetuity, without additional compensation, notification or permission, except where prohibited by law. You agree to comply with these Official Rules and the decisions of the Sponsor and judges shall be binding and final.
- 11. RELEASE: As a condition of entering the Promotion, you agree that (1) under no circumstances will you be permitted to obtain awards for, and you hereby waives all rights to claim punitive, incidental, consequential or any other damages, and any claims, judgments or awards shall be limited to actual out-of-pocket expenses; (2) all causes of action arising out of or connected with this Promotion, or any prizes awarded, shall be resolved individually, without resort to any form class action; and (3) in no event will you be entitled to receive attorneys' fees. BY ENTERING THE PROMOTION, YOU AGREE TO RELEASE, DISCHARGE AND HOLD HARMLESS PROMOTION PARTIES AND THE RESPECTIVE OFFICERS, DIRECTORS, AND AGENTS OF EACH, FROM ANY AND ALL LIABILITY FOR ANY INJURY, LOSS, OR DAMAGE OF ANY KIND TO PERSONS, INCLUDING DEATH, AND PROPERTY, WHETHER DIRECT OR INDIRECT, WHICH MAY BE DUE TO OR ARISE OUT OF PARTICIPATION IN THE PROMOTION OR ANY PORTION THEREOF, OR THE ACCEPTANCE, USE/MISUSE OR POSSESSION OF PRIZES, OR ANY PRIZE-RELATED TRAVEL OR ACTIVITY. YOU WAIVE ALL WARRANTIES, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.
- 12. DISCLAIMER: Promotion Parties are not responsible for printing or typographical errors in these Official Rules or in any Promotion-related materials. Sponsor reserves the right, in its sole discretion, to disqualify any individual that tampers with the entry process. <u>Sponsor also reserves the right</u> to terminate, suspend, cancel or modify the <u>Promotion</u> and award the prizes for the Promotion from among all eligible, non-suspect entries received (i) as of the date of termination using the judging procedure outlined above or in a random drawing for the Sweepstakes if for any reason this Promotion is not

capable of running as planned due to any reason, including infection by computer virus, bugs. tampering, fraud, unauthorized intervention, technical failures or other causes that may corrupt or impair the integrity, fairness or proper play of the Promotion. Promotion Parties are not responsible or liable for any events which may cause errors and/or the Promotion to be stopped, including but not limited to any error, omission, interruption, deletion, defect, delay in operation or transmission, communications line failure, theft or destruction or unauthorized access to, or alteration of, entries, nor are they responsible for any problems or technical malfunction of any telephone, network or telephone lines, computer on-line systems, servers, or cable, satellite, or Internet Service Providers, computer equipment, software or any other failure of any email or entry to be received by Sponsor on account of technical problems, human error or traffic congestion on the Internet or at any web site, or any combination thereof, including any injury or damage to yours or any other person's computer relating to or resulting from participation in this Promotion or downloading any materials in this Promotion. Promotion Parties are not responsible for computer, mechanical, technical, electronic, network or other errors or problems, including any errors or problems that may occur in connection with the administration of the Promotion, the processing of Entries, or in any other Promotion-related materials. Promotion Parties may stop you from participating in this Promotion if you violate Official Rules or act. in Sponsor's sole discretion: (a) in a manner Sponsor determines to be not fair; (b) with an intent to annoy, threaten or harass any other entrant or the Sponsor; or (c) in any other disruptive manner. Should more prizes be awarded through a computer, hardware, or software malfunction, error or failure, or for any other reason, in any prize category, than are stated for that category in the Official Rules, Sponsor reserves the right to award only the number of prizes stated in the Official Rules for that category. In no event will more prizes be awarded than that listed in Section 6.

CAUTION: ANY ACT OR ATTEMPT BY AN ENTRANT TO DELIBERATELY DAMAGE ANY WEBSITE OR UNDERMINE THE LEGITIMATE OPERATION OF THIS PROMOTION IS A VIOLATION OF CRIMINAL AND CIVIL LAWS. SHOULD SUCH AN ATTEMPT BE MADE, PROMOTION PARTIES RESERVE THE RIGHT TO SEEK DAMAGES AND OTHER REMEDIES (INCLUDING ATTORNEYS' FEES) FROM ANY SUCH INDIVIDUAL(S) TO THE FULLEST EXTENT PERMITTED BY LAW.

- **13. CHOICE OF LAW AND JURISDICTION:** Except where prohibited, all issues and questions concerning the construction, validity, interpretation, and enforceability of these Official Rules, or the rights and obligations of entrants or winners, Sponsor, and administrator in connection with this Promotion, shall be governed by, and construed in accordance with, the laws of the State of Michigan, without giving effect to any choice of law or conflict of law rules or provisions (whether of the State of Michigan or any other jurisdiction), which might otherwise cause the application of the laws of any jurisdiction other than the State of Michigan. Any action seeking legal or equitable relief arising out of or relating to the Promotion or these Official Rules shall be brought only in the courts of the State of Michigan. You hereby irrevocably consent to the personal jurisdiction of said courts and waive any claim of forum non-convenience or lack of personal jurisdiction they may have.
- **14. TAX INFORMATION:** All federal, state, local, and other taxes on prizes and any other costs and expenses associated with prize acceptance and use not specified herein as being provided, are the sole responsibility of the applicable winner. A 1099 tax form will be issued to the winners of prizes valued at over \$600.
- 15. WINNERS LIST: To receive the list of winners of prizes, send a #10 self-addressed stamped envelope for receipt by September 14, 2023 to: Invention Convention Americas 2023 presented by Raytheon Technologies Winners List Request, c/o Realtime Media, 1001 Conshohocken State Road, STE 2– 100, West Conshohocken, PA 19428.

SPONSOR: The Henry Ford, 20900 Oakwood Blvd., Dearborn MI, 48124

**ADMINISTRATOR:** Realtime Media LLC, 1001 Conshohocken State Road, STE 2–100, West Conshohocken, PA 19428